

DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDD	DDD EEE	BBB	BBB	UUU	UUU GGG
DDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	GGGGGGGGGG	
DDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	GGGGGGGGGG	
DDDDDDDDDDDD	EEEEEEEEEFFFFE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	GGGGGGGGGG	

\*\*FILE\*\*ID\*\*DBGNEXCTE

M 7

DDDDDDDD	BBBBBBBB	GGGGGGGG	NN	NN	EEEEEEEEE	XX	XX	CCCCCCCC	TTTTTTTTT	EEEEEEEEE
DDDDDDDD	BBBBBBBB	GGGGGGGG	NN	NN	EE	XX	XX	CC	TT	EE
DD	DD	BB	BB	GG	NN	NN	EE	CC	TT	EE
DD	DD	BB	BB	GG	NNNN	NN	EE	CC	TT	EE
DD	DD	BB	BB	GG	NNNN	NN	EE	CC	TT	EE
DD	DD	BBBBBBBB	GG	NN	NN	EEEEE	XX	CC	TT	EEEEE
DD	DD	BBBBBBBB	GG	NN	NN	EEEEE	XX	CC	TT	EEEEE
DD	DD	BB	BB	GG	GGGGGG	NN	NNNN	EE	TT	EE
DD	DD	BB	BB	GG	GGGGGG	NN	NNNN	EE	TT	EE
DD	DD	BB	BB	GG	NN	NN	EE	CC	TT	EE
DD	DD	BB	BB	GG	NN	NN	EE	CC	TT	EE
DDDDDDDD	BBBBBBBB	GGGGGG	NN	NN	EEEEEEEEE	XX	XX	CCCCCCCC	TT	EEEEEEEEE
DDDDDDDD	BBBBBBBB	GGGGGG	NN	NN	EEEEEEEEE	XX	XX	CCCCCCCC	TT	EEEEEEEEE

LL		SSSSSSSS
LL		SSSSSSSS
LL		SS
LLLLLLLL		SSSSSSSS
LLLLLLLL		SSSSSSSS

```
1 0001 0 MODULE DBGNEXCTE (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1 ****
6 0006 1 ****
7 0007 1 ****
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26 0026 1 *
27 0027 1 ****
28 0028 1 *
29 0029 1 *
30 0030 1 FACILITY: DEBUG
31 0031 1
32 0032 1 ABSTRACT:
33 0033 1
34 0034 1 Contained in this module is the routine DBGSNEXECUTE CMD which uses the
35 0035 1 literal value of the verb node of the command execution tree to decide
36 0036 1 which command execution network to invoke. In addition to this routine
37 0037 1 which is the highest level command execution network, this module contains
38 0038 1 several routines which are used by more than one command execution network
39 0039 1 during command execution.
40 0040 1
41 0041 1 ENVIRONMENT: VAX/VMS
42 0042 1
43 0043 1 AUTHOR: David Plummer, CREATION DATE: 4/15/80
44 0044 1
45 0045 1 VERSION: V02.2-001
46 0046 1
47 0047 1 MODIFIED BY:
48 0048 1 Richard Title Sep, 1981 Added support for the TYPE verb.
49 0049 1 RT Oct, 1981 Added support for the SEARCH verb
50 0050 1 RT Jan, 1982 Added support for the IF verb
51 0051 1 RT Jan, 1982 Added support for the WHILE verb
52 0052 1 RT Jan, 1982 Added support for the REPEAT verb
53 0053 1 RT Jan, 1982 Added parameters to DBGSNCIS ADD
54 0054 1 RT Feb, 1982 Added support for EXITLOOP verb
55 0055 1 RT Mar, 1982 Added support for DEFINE command
56 0056 1 RT Apr, 1982 Added support for DECLARE command
57 0057 1 RT Apr, 1982 Added support for SPAWN command
```

58	0058	1	RT	May, 1982	Added support for ALLOCATE command
59	0059	1	VJH	Jul, 1982	Added support for SYMBOLIZE command
60	0060	1	RT	Aug, 1982	Changed DBGSNGET_ADDRESS to check for implementation level 3
61	0061	1			
62	0062	1	RT	Sep, 1982	Added support for UNDEFINE command
63	0063	1	PS	Oct, 1982	Added support for CALL command
64	0064	1	RT	Dec, 1982	Added support for ATTACH command
65	0065	1	RT	Feb, 1983	Added support for DUMP command
66	0066	1			
67	0067	1			
68	0068	1	REQUIRE 'SRC\$:DBGPROLOG.REQ';		
69	0202	1			
70	0203	1	LIBRARY 'LIB\$:DBGGEN.L32';		
71	0204	1			
72	0205	1	FORWARD ROUTINE		
73	0206	1	DBGSNEXECUTE_CMD,		! Highest level execution network
74	0207	1	DBGSNCIS_ADD,		! Adds a node to the CIS
75	0208	1	DBGSNCIS_OPENICF,		! Opens an icf node in the CIS
76	0209	1	DBGSNCIS_REMOVE,		! Removes a node from the CIS
77	0210	1	DBGSNGET_ADDRESS;		! Obtains an Lvalue or Rvalue

79	0211	1	EXTERNAL ROUTINE	
80	0212	1	DBG\$DEF_PR_EXIT,	Procedure exit for a procedures
81	0213	1	DBG\$DEF_SYM_ADD,	Add defined symbol
82	0214	1	DBG\$DEF_SYM_FIND,	Look up defined symbol
83	0215	1	DBG\$DEPOSIT: NOVALUE,	Level 3 EXECUTE DEPOSIT routine
84	0216	1	DBG\$EVALUATE: NOVALUE,	Level 3 EXECUTE EVALUATE routine
85	0217	1	DBG\$EXAMINE : NOVALUE,	Level 3 EXECUTE EXAMINE routine
86	0218	1	DBG\$GET_MEMORY,	Allocate permanent memory
87	0219	1	DBG\$GET_TEMPMEM,	Allocate temporary memory
88	0220	1	DBG\$MAKE_VMS_DESC.	Convert Primary Descriptor to VMS Descriptor
89	0221	1		Copy a descriptor
90	0222	1		ALLOCATE command execution network
91	0223	1	DBG\$NEXECUTE_ALLOCATE,	a filespec execution network
92	0224	1	DBG\$NEXECUTE_ATSIGN,	ATTACH command execution network
93	0225	1	DBG\$NEXECUTE_ATTACH,	CALL command execution network
94	0226	1	DBG\$NEXECUTE_CALL,	CANCEL command execution network
95	0227	1	DBG\$NEXECUTE_CANCEL,	DECLARE command execution network
96	0228	1	DBG\$NEXECUTE_DECLARE,	DEFINE command execution network
97	0229	1	DBG\$NEXECUTE_DEFINE,	DELETE command execution network
98	0230	1	DBG\$NEXECUTE_DELETE,	DUMP command execution network
99	0231	1	DBG\$NEXECUTE_DUMP,	EDIT command execution network
100	0232	1	DBG\$NEXECUTE_EDIT,	EXIT command execution network
101	0233	1	DBG\$NEXECUTE_EXIT,	EXITLOOP command execution network
102	0234	1	DBG\$NEXECUTE_EXITLOOP,	FOR command execution network
103	0235	1	DBG\$NEXECUTE_FOR,	GO command execution network
104	0236	1	DBG\$NEXECUTE_GO,	HELP command execution network
105	0237	1	DBG\$NEXECUTE_HELP,	IF command execution network
106	0238	1	DBG\$NEXECUTE_IF,	REPEAT command execution network
107	0239	1	DBG\$NEXECUTE_REPEAT,	SEARCH command execution network
108	0240	1	DBG\$NEXECUTE_SEARCH,	SET verb execution network
109	0241	1	DBG\$NEXECUTE_SET,	SHOW verb execution network
110	0242	1	DBG\$NEXECUTE_SHOW,	SPAWN verb execution network
111	0243	1	DBG\$NEXECUTE_SPAWN,	STEP command execution network
112	0244	1	DBG\$NEXECUTE_STEP,	SYMBOLIZE command execution network
113	0245	1	DBG\$NEXECUTE_SYMBOLIZE,	TYPE command execution network
114	0246	1	DBG\$NEXECUTE_TYPE,	UNDEFINE command execution network
115	0247	1	DBG\$NEXECUTE_UNDEFIN,	WHILE command execution network
116	0248	1	DBG\$NEXECUTE_WHILE,	Release space for a descriptor
117	0249	1	DBG\$NFREE DESC,	Obtains a symbol's lvalue from a prim desc
118	0250	1	DBG\$NGET [VAL,	Obtain a symid list
119	0251	1	DBG\$NGET-SYMID,	Obtains a symbol's type form a prim desc
120	0252	1	DBG\$NGET-TYPE,	Constructs a message argument vector
121	0253	1	DBG\$NMAKE ARG_VECT.	Outputs an info message
122	0254	1	DBG\$NOUT INFO,	Release permanent memory
123	0255	1	DBG\$REL_MEMORY: NOVALUE,	Execute the DISPLAY command
124	0256	1	DBG\$SCR_EXECUTE_DISPLAY CMD: NOVALUE,	Execute the SAVE command
125	0257	1	DBG\$SCR_EXECUTE_SAVE CMD: NOVALUE,	Execute the SCROLL command
126	0258	1	DBG\$SCR_EXECUTE_SCROLL_CMD: NOVALUE,	Execute the SELECT command
127	0259	1	DBG\$SCR_EXECUTE_SELECT_CMD: NOVALUE,	Lock a SYMID list
128	0260	1	DBG\$STA_LOCK_SYMID: NOVALUE;	
129	0261	1		
130	0262	1	EXTERNAL	
131	0263	1	DBG\$GL_CISHEAD: REF CISLINK,	Version 2 debugger head of command input stream
132	0264	1	DBG\$GL_CIS_LEVELS,	Count of number of levels of CIS.
133	0265	1	DBG\$GB_DEF_OUT: VECTOR[BYTE],	Old debugger output vector control
134	0266	1	DBG\$GL_SCREEN_ERROR,	Screen error display pointer (or 0)
135	0267	1	DBG\$GL_SCREEN_NOGO.	Screen flag to turn off STEP and GO

```
136      0268 1  DBG$GL_SCREEN_OUTPUT,          ! Screen output display pointer (or 0)
137      0269 1  DBG$GL_SCREEN_SOURCE;      ! Screen source display pointer (or 0)

138      0270 1
139      0271 1  LITERAL
140      0272 1  ALLOCATE_VERB          = DBG$K_ALLOCATE_VERB,
141      0273 1  AT_SIGN_VERB          = DBG$K_AT_SIGN_VERB,
142      0274 1  ATTACH_VERB          = DBG$K_ATTACH_VERB,
143      0275 1  CALL_VERB            = DBG$K_CALL_VERB,
144      0276 1  CANCEL_VERB           = DBG$K_CANCEL_VERB,
145      0277 1  DECLARE_VERB          = DBG$K_DECLARE_VERB,
146      0278 1  DEFINE_VERB           = DBG$K_DEFINE_VERB,
147      0279 1  DELETE_VERB           = DBG$K_DELETE_VERB,
148      0280 1  DEPOSIT_VERB          = DBG$K_DEPOSIT_VERB,
149      0281 1  DISPLAY_VERB          = DBG$K_DISPLAY_VERB,
150      0282 1  DUMP_VERB             = DBG$K_DUMP_VERB,
151      0283 1  EDIT_VERB             = DBG$K_EDIT_VERB,
152      0284 1  EVALUATE_VERB         = DBG$K_EVALUATE_VERB,
153      0285 1  EXAMINE_VERB          = DBG$K_EXAMINE_VERB,
154      0286 1  EXIT_VERB             = DBG$K_EXIT_VERB,
155      0287 1  EXITCOOP_VERB         = DBG$K_EXITCOOP_VERB,
156      0288 1  FOR_VERB              = DBG$K_FOR_VERB,
157      0289 1  GO_VERB               = DBG$K_GO_VERB,
158      0290 1  HELP_VERB             = DBG$K_HELP_VERB,
159      0291 1  IF_VERB               = DBG$K_IF_VERB,
160      0292 1  REPEAT_VERB           = DBG$K_REPEAT_VERB,
161      0293 1  SAVE_VERB             = DBG$K_SAVE_VERB,
162      0294 1  SCROLL_VERB           = DBG$K_SCROLL_VERB,
163      0295 1  SEARCH_VERB           = DBG$K_SEARCH_VERB,
164      0296 1  SELECT_VERB           = DBG$K_SELECT_VERB,
165      0297 1  SET_VERB              = DBG$K_SET_VERB,
166      0298 1  SHOW_VERB             = DBG$K_SHOW_VERB,
167      0299 1  SPAWN_VERB            = DBG$K_SPAWN_VERB,
168      0300 1  STEP_VERB             = DBG$K_STEP_VERB,
169      0301 1  SYMBOLIZE_VERB        = DBG$K_SYMBOLIZE_VERB,
170      0302 1  TYPE_VERB              = DBG$K_TYPE_VERB,
171      0303 1  UNDEFINE_VERB          = DBG$K_UNDEFINE_VERB,
172      0304 1  WHILE_VERB             = DBG$K_WHILE_VERB;

173      0305 1
174      0306 1
175      0307 1  ! The following macro verifies entrance to, or exit from an ICF.
176      0308 1
177      0309 1  MACRO
178      M 0310 1    ICF_MESSAGE (PREFIX) =
179      M 0311 1
180      M 0312 1    BEGIN
181      M 0313 1    BIND
182      M 0314 1    ENTER_PHRASE = UPLIT_BYTE(8, %ASCII 'entering').
183      M 0315 1    EXIT_PHRASE = UPLIT_BYTE(7, %ASCII 'exiting');

184      M 0316 1
185      M 0317 1    LOCAL
186      M 0318 1    PHRASE;
187      M 0319 1
188      M 0320 1    IF prefix EQL 1
189      M 0321 1    THEN
190      M 0322 1    phrase = enter_phrase
191      M 0323 1    ELSE
192      M 0324 1    phrase = exit_phrase;
```

; 193 M 0325 1  
; 194 M 0326 1  
; 195 M 0327 1      dbg\$out\_info (dbg\$verifyicf, 3, .phrase, .fab\_ptr[fab\$b\_fns], .fab\_ptr[fab\$l\_fns]); ! Info messa  
; 196 M 0328 1  
; 197 M 0329 1      END % ;

```

199 0330 1 GLOBAL ROUTINE DBGSNEXECUTE_CMD (VERB_NODE_PTR, MESSAGE_VECT) =
200 0331 1
201 0332 1
202 0333 1 | FUNCTIONAL DESCRIPTION:
203 0334 1 | DBGSNEXECUTE_CMD is the highest level command execution network. This
204 0335 1 | routine examines the value of the verb node in the command execution
205 0336 1 | tree to decide which DEBUG command is to be executed, and transfer to
206 0337 1 | an appropriate subnetwork to perform the associated semantic action.
207 0338 1
208 0339 1 | FORMAL PARAMETERS:
209 0340 1
210 0341 1 | VERB_NODE_PTR - pointer to the head of the command execution tree
211 0342 1
212 0343 1 | MESSAGE_VECT - address of a longword to contain the address of
213 0344 1 | a message argument vector
214 0345 1
215 0346 1 | IMPLICIT INPUTS:
216 0347 1
217 0348 1 | NONE
218 0349 1
219 0350 1 | IMPLICIT OUTPUTS:
220 0351 1
221 0352 1 | NONE
222 0353 1
223 0354 1 | ROUTINE VALUE:
224 0355 1
225 0356 1 | unsigned integer longword completion code
226 0357 1
227 0358 1 | COMPLETION CODES:
228 0359 1
229 0360 1 | STSSK_SEVERE (4) - The specified command could not be executed
230 0361 1
231 0362 1 | STSSK_SUCCESS (1) - The specified command was executed
232 0363 1
233 0364 1
234 0365 1 | SIDE EFFECTS:
235 0366 1
236 0367 1 | The semantic actions corresponding to the parsed DEBUG command are
237 0368 1 | performed. Various states of the debugger and user program may be
238 0369 1 | altered, and output may be displayed to the user and written to a log
239 0370 1 | file.
240 0371 1
241 0372 2 | BEGIN
242 0373 2
243 0374 2 | LOCAL
244 0375 2 | VERB_NODE : REF DBGSVERB_NODE; ! Command verb node
245 0376 2
246 0377 2
247 0378 2
248 0379 2 | Check for a command to execute.
249 0380 2 | IF .VERB_NODE_PTR EQ 0 THEN RETURN STSSK_SUCCESS;
250 0381 2
251 0382 2
252 0383 2
253 0384 2 | Obtain the verb node and set the pointer to it to 0.
254 0385 2
255 0386 2 | verb_node = ..verb_node_ptr;

```

```
256      0387 2 .verb_node_ptr = 0;  
257  
258  
259      0390 ! Now transfer control to the appropriate subnetwork and return  
260      0391 RETURN  
261      0392     ( CASE .VERB_NODE [DBG$B_VERB_LITERAL] FROM DBG$K_FIRST_VERB  
262      0393                         TO DBG$R_LAST_VERB OF  
263      0394 SET  
264      0395  
265      0396  
266      0397 [allocate_verb] :  
267      0398     dbg$execute_allocate (.verb_node, .message_vect);  
268      0399  
269      0400 [at_sign_verb] :  
270      0401     dbg$execute_at_sign (.verb_node, .message_vect);  
271      0402  
272      0403 [attach_verb] :  
273      0404     dbg$execute_attach (.verb_node, .message_vect);  
274      0405  
275      0406 [call_verb] :  
276      0407     dbg$execute_call (.verb_node, .message_vect);  
277      0408  
278      0409 [cancel_verb] :  
279      0410     dbg$execute_cancel (.verb_node, .message_vect);  
280      0411  
281      0412 [declare_verb] :  
282      0413     dbg$execute_declare (.verb_node, .message_vect);  
283      0414  
284      0415 [define_verb] :  
285      0416     dbg$execute_define (.verb_node, .message_vect);  
286      0417  
287      0418 [delete_verb] :  
288      0419     dbg$execute_delete (.verb_node, .message_vect);  
289      0420  
290      0421 [deposit_verb] :  
291      0422     (dbg$deposit(.verb_node);sts$k_success);  
292      0423  
293      0424 [DISPLAY_VERB]:  
294      0425     (DBG$SCR_EXECUTE_DISPLAY_CMD(.VERB_NODE, FALSE);  
295      0426     STSSK_SUCCESS);  
296      0427  
297      0428 [dump_verb] :  
298      0429     dbg$execute_dump (.verb_node, .message_vect);  
299      0430  
300      0431 [edit_verb] :  
301      0432     dbg$execute_edit (.verb_node, .message_vect);  
302      0433  
303      0434 [evaluate_verb] :  
304      0435     (dbg$evaluate(.verb_node);sts$k_success);  
305      0436  
306      0437 [examine_verb] :  
307      0438     (dbg$examine(.verb_node);sts$k_success);  
308      0439  
309      0440 [exit_verb] :  
310      0441     dbg$execute_exit (.verb_node, .message_vect);  
311      0442  
312      0443 [exitloop_verb] :
```

```
313      0444      dbg$nexte_exitloop (.verb_node, .message_vect);
314      0445      [for_verb] :
315      0446      dbg$nexte_for (.verb_node, .message_vect);
316      0447      [go_verb] :
317      0448      dbg$nexte_go (.verb_node, .message_vect);
318      0449      [help_verb] :
319      0450      dbg$nexte_help (.verb_node, .message_vect);
320      0451      [if_verb] :
321      0452      dbg$nexte_if (.verb_node, .message_vect);
322      0453      [repeat_verb] :
323      0454      dbg$nexte_repeat (.verb_node, .message_vect);
324      0455      [SAVE_VERB]:
325      0456      (DBGSSCR EXECUTE_SAVE_CMD(.VERB_NODE);
326      0457      STSSK_SUCCESS);
327      0458      [SCROLL_VERB]:
328      0459      (DBGSSCR EXECUTE_SCROLL_CMD(.VERB_NODE);
329      0460      STSSK_SUCCESS);
330      0461      [search_verb] :
331      0462      dbg$nexte_search (.verb_node, .message_vect);
332      0463      [SELECT_VERB]:
333      0464      (DBGSSCR EXECUTE_SELECT_CMD(.VERB_NODE);
334      0465      STSSK_SUCCESS);
335      0466      [show_verb] :
336      0467      dbg$nexte_show (.verb_node, .message_vect);
337      0468      [set_verb] :
338      0469      dbg$nexte_set (.verb_node, .message_vect);
339      0470      [spawn_verb] :
340      0471      dbg$nexte_spawn (.verb_node, .message_vect);
341      0472      [step_verb] :
342      0473      dbg$nexte_step (.verb_node, .message_vect);
343      0474      [symbolize_verb] :
344      0475      dbg$nexte_symbolize (.verb_node, .message_vect);
345      0476      [type_verb] :
346      0477      dbg$nexte_type (.verb_node, .message_vect);
347      0478      [undefine_verb] :
348      0479      dbg$nexte_undefine (.verb_node, .message_vect);
349      0480      [while_verb] :
350      0481      dbg$nexte_while (.verb_node, .message_vect);
351      0482      [INRANGE, OUTRANGE] :
```

```

370      0501 6
371      0502 4
372      0503 4
373      0504 4
374      0505 2
375      0506 2
376      0507 2
377      0508 1

```

```

END:    TES );

```

```

BEGIN
.message_vect = dbg$make_arg_vect (dbg$notimplan, 1,
                                     UPLIT_BYT E (17, 'full verb support'));
sts$sk_severe
END;

```

```

6F 70 70 75 73 20 62 72 65 76 20 6C 6C 75 11 00000 P.AAA:
6F 70 70 75 73 20 62 72 65 76 20 6C 6C 75 66 00001
6F 70 70 75 73 20 62 72 65 76 20 6C 6C 75 72 00010

```

```

.TITLE  DBGNEXCTE
.IDENT  \V04-000\

.PSECT  DBGSPLIT,NOWRT, SHR, PIC,0

.BYTE   17
.ASCII  \full verb support\

;:;

.EXTRN  DBGSDEF_PR_EXIT
.EXTRN  DBGSDEF_SYM_ADD
.EXTRN  DBGSDEF_SYM_FIND
.EXTRN  DBGSDEPOSIT, DBGSEVALUATE
.EXTRN  DBGSEXAMINE, DBGSGET_MEMORY
.EXTRN  DBGSGET_TEMPMEM
.EXTRN  DBGSMAKE_VMS_DESC
.EXTRN  DBGSNCOPY_DESC, DBGSNEXECUTE_ALLOCATE
.EXTRN  DBGSNEXECUTE_AT_SIGN
.EXTRN  DBGSNEXECUTE_ATTACH
.EXTRN  DBGSNEXECUTE_CALL
.EXTRN  DBGSNEXECUTE_CANCEL
.EXTRN  DBGSNEXECUTE_DECLARE
.EXTRN  DBGSNEXECUTE_DEFINE
.EXTRN  DBGSNEXECUTE_DELETE
.EXTRN  DBGSNEXECUTE_DUMP
.EXTRN  DBGSNEXECUTE_EDIT
.EXTRN  DBGSNEXECUTE_EXIT
.EXTRN  DBGSNEXECUTE_EXITLOOP
.EXTRN  DBGSNEXECUTE_FOR
.EXTRN  DBGSNEXECUTE_GO
.EXTRN  DBGSNEXECUTE_HELP
.EXTRN  DBGSNEXECUTE_IF
.EXTRN  DBGSNEXECUTE_REPEAT
.EXTRN  DBGSNEXECUTE_SEARCH
.EXTRN  DBGSNEXECUTE_SET
.EXTRN  DBGSNEXECUTE_SHOW
.EXTRN  DBGSNEXECUTE_SPAWN
.EXTRN  DBGSNEXECUTE_STEP
.EXTRN  DBGSNEXECUTE_SYMBOLIZE
.EXTRN  DBGSNEXECUTE_TYPE
.EXTRN  DBGSNEXECUTE_UNDEFINE
.EXTRN  DBGSNEXECUTE WHILE
.EXTRN  DBGSNFREE_DESC, DBGSNGET_LVAL
.EXTRN  DBGSNGET_SYMID, DBGSNGET_TYPE
.EXTRN  DBGSNMAKE_ARG_VECT
.EXTRN  DBGSNOUT_INFO_DBGSREL_MEMORY
.EXTRN  DBGSSCR_EXECUTE_DISPLAY_CMD

```



50	04	00 0006F	MOVL	#4, R0	0501
	08	AC 04 00072	RET		
00000000G 00	02	52 DD 00073	PUSHL	MESSAGE VECT	0398
	04	FB 00076	PUSHL	VERB NODE	
	08	AC 04 00078	CALLS	#2, DBGSNEXECUTE_ALLOCATE	
00000000G 00	02	52 DD 00083	RET		
	04	FB 00085	PUSHL	MESSAGE VECT	0401
	08	AC 04 0008C	PUSHL	VERB NODE	
00000000G 00	02	52 DD 0008D	CALLS	#2, DBGSNEXECUTE_AT_SIGN	
	04	FB 00090	RET		
00000000G 00	02	52 DD 00092	PUSHL	MESSAGE VECT	0404
	04	FB 00094	PUSHL	VERB NODE	
	08	AC 04 00099	CALLS	#2, DBGSNEXECUTE_ATTACH	
00000000G 00	02	52 DD 0009D	RET		
	04	FB 0009F	PUSHL	MESSAGE VECT	0407
00000000G 00	02	52 DD 000A6	CALLS	VERB NODE	
	04	FB 000AA	RET	#2, DBGSNEXECUTE_CALL	
00000000G 00	02	52 DD 000A7	PUSHL	MESSAGE VECT	0410
	04	FB 000AC	PUSHL	VERB NODE	
00000000G 00	02	52 DD 000B3	CALLS	#2, DBGSNEXECUTE_CANCEL	
	04	FB 000B4	RET		
00000000G 00	02	52 DD 000B7	PUSHL	MESSAGE VECT	0413
	04	FB 000B9	PUSHL	VERB NODE	
00000000G 00	02	52 DD 000C0	CALLS	#2, DBGSNEXECUTE_DECLARE	
	04	FB 000C3	RET		
00000000G 00	02	52 DD 000C4	PUSHL	MESSAGE VECT	0416
	04	FB 000C6	PUSHL	VERB NODE	
00000000G 00	02	52 DD 000CD	CALLS	#2, DBGSNEXECUTE_DEFINE	
	04	FB 000CE	RET		
00000000G 00	02	52 DD 000D1	PUSHL	MESSAGE VECT	0419
	04	FB 000D3	PUSHL	VERB NODE	
00000000G 00	02	52 DD 000DA	CALLS	#2, DBGSNEXECUTE_DELETE	
	04	FB 000D5	RET		
00000000G 00	01	FB 000DD	PUSHL	VERB NODE	0422
	3B	11 000E4	CALLS	#1, DBGSDEPOSIT	
00000000G 00	7E	D4 000E6	BRB	17\$	
	52	DD 000E8	PUSHL	- (SP)	0425
00000000G 00	02	FB 000EA	CALLS	VERB NODE	
	2E	11 000F1	BRB	#2, DBGSSCR_EXECUTE_DISPLAY_CMD	
00000000G 00	08	AC 02 000F3	PUSHL	17\$	
	52	DD 000F6	PUSHL	MESSAGE VECT	0429
0C0000000G 00	02	FB 000F8	CALLS	VERB NODE	
	04	000FF	RET	#2, DBGSNEXECUTE_DUMP	
00000000G 00	08	AC 02 00100	PUSHL	MESSAGE VECT	0432
	52	DD 00103	PUSHL	VERB NODE	
00000000G 00	02	FB 00105	CALLS	#2, DBGSNEXECUTE_EDIT	
	04	0010C	RET		
00000000G 00	02	52 DD 0010D	PUSHL	VERB NODE	0435
	01	FB 0010F	CALLS	#1, DBGSEVALUATE	
00000000G 00	7A	11 00116	BRB	27\$	
00000000G 00	52	DD 00118	PUSHL	VERB NODE	0438
	01	FB 0011A	CALLS	#1, DBGSEXAMINE	
	6F	11 00121	BRB	27\$	
00000000G 00	08	AC 02 00123	PUSHL	MESSAGE VECT	0441
	52	DD 00126	PUSHL	VERB NODE	

00000000G 00	02	FB 00128	CALLS	#2, DBGSNEXECUTE_EXIT	
	08	AC 0012F	RET		
	52	DD 00130	19\$: PUSHL	MESSAGE VECT	0444
00000000G 00	02	FB 00133	PUSHL	VERB NODE	
	04	0013C	CALLS	#2, DBGSNEXECUTE_EXITLOOP	
	52	DD 00140	RET		
00000000G 00	02	FB 00142	PUSHL	MESSAGE VECT	0447
	04	00149	PUSHL	VERB NODE	
	52	DD 0014A	CALLS	#2, DBGSNEXECUTE_FOR	
	08	AC 0014D	RET		
00000000G 00	02	FB 0014F	PUSHL	MESSAGE VECT	0450
	04	00156	PUSHL	VERB NODE	
	52	DD 0015A	CALLS	#2, DBGSNEXECUTE_GO	
	08	AC 0015C	RET		
00000000G 00	02	FB 00163	PUSHL	MESSAGE VECT	0453
	04	00167	PUSHL	VERB NODE	
	52	DD 00164	CALLS	#2, DBGSNEXECUTE_HELP	
	08	AC 00167	RET		
00000000G 00	02	FB 00169	PUSHL	MESSAGE VECT	0456
	04	00170	PUSHL	VERB NODE	
	52	DD 00171	CALLS	#2, DBGSNEXECUTE_IF	
	08	AC 00174	RET		
00000000G 00	02	FB 00176	PUSHL	MESSAGE VECT	0459
	04	0017D	PUSHL	VERB NODE	
	52	DD 0017E	CALLS	#2, DBGSNEXECUTE_REPEAT	
00000000G 00	01	FB 00180	RET		
	21	11 00187	BRB		
	52	DD 00189	25\$: PUSHL	VERB NODE	0462
00000000G 00	01	FB 0018B	CALLS	#1, DBGSSCR_EXECUTE_SAVE_CMD	
	16	11 00192	RET		
	08	AC 00194	26\$: PUSHL	30\$: VERB NODE	
	52	DD 00197	CALLS	#1, DBGSSCR_EXECUTE_SCROLL_CMD	0466
00000000G 00	02	FB 00199	RET		
	04	001A0	MESSAGE VECT		
	52	DD 001A1	PUSHL	VERB NODE	0470
00000000G 00	01	FB 001A3	CALLS	#2, DBGSNEXECUTE_SEARCH	
	50	01 DD 001AA	RET		
	04	001AD	30\$: MOVL	#1, DBGSSCR_EXECUTE_SELECT_CMD	0473
	08	AC 001AE	RET	#1, R0	
00000000G 00	02	FB 001B1	31\$: PUSHL	MESSAGE VECT	0477
	04	001B3	PUSHL	VERB NODE	
	52	DD 001B1	CALLS	#2, DBGSNEXECUTE_SHOW	
	08	AC 001BB	RET		
00000000G 00	02	FB 001B3	32\$: PUSHL	MESSAGE VECT	0480
	04	001BA	PUSHL	VERB NODE	
	52	DD 001BE	CALLS	#2, DBGSNEXECUTE_SET	
00000000G 00	02	FB 001C0	RET		
	04	001C7	MESSAGE VECT		
	52	DD 001CB	PUSHL	VERB NODE	0483
00000000G 00	02	FB 001CD	CALLS	#2, DBGSNEXECUTE_SPAWN	
	04	001D4	RET		
	52	DD 001D8	MESSAGE VECT		
00000000G 00	02	FB 001DA	PUSHL	VERB NODE	0486
	04	001E1	CALLS	#2, DBGSNEXECUTE_STEP	
	52	DD 001E2	RET		
	08	AC 001E2	PUSHL	MESSAGE_VECT	0489

00000000G 00	52 02	DD 001E5	PUSHL	VERB NODE	
		FB 001E7	CALLS	#2, DBGSNEXECUTE_SYMBOLIZE	
	08 AC	04 001EE	RET		
	52 02	DD 001EF	368: PUSHL	MESSAGE VECT	0492
00000000G 00		DD 001F2	PUSHL	VERB NODE	
		FB 001F4	CALLS	#2, DBGSNEXECUTE_TYPE	
	08 AC	04 001FB	RET		
	52 02	DD 001FC	378: PUSHL	MESSAGE VECT	0495
00000000G 00		DD 001FF	PUSHL	VERB NODE	
		FB 00201	CALLS	#2, DBGSNEXECUTE_UNDEFINE	
	08 AC	04 00208	RET		
	52 02	DD 00209	388: PUSHL	MESSAGE VECT	0498
00000000G 00		DD 0020C	PUSHL	VERB NODE	
		FB 0020E	CALLS	#2, DBGSNEXECUTE_WHILE	
	08 AC	04 00215	RET		0508

; Routine Size: 534 bytes. Routine Base: DBGS CODE + 0000

379 0509 1 GLOBAL ROUTINE DBGSNCIS\_ADD (POINTER, LENGTH, TYPE,  
380 0510 1 REPEAT\_COUNT, WHILE\_CLAUSE, LOOP\_INCR) =  
381 0511 1  
382 0512 1 FUNCTION  
383 0513 1 This routine creates and adds a new Command Input Stream (CIS) Entry  
384 0514 1 to the Command Input Stream Stack. The global variable DBGSGL\_CISHEAD  
385 0515 1 is set to point to the new CIS Entry so that DEBUG commands are gotten  
386 0516 1 from this new CIS Entry first. The forward link in the new entry is  
387 0517 1 set to contain the old value of DBGSGL\_CISHEAD so that the previous  
388 0518 1 CIS entry is restored once the new CIS entry is emptied of commands.  
389 0519 1  
390 0520 1 INPUTS  
391 0521 1 POINTER - The address of either a buffer or a RAB to be placed  
392 0522 1 in the DSCSA\_POINTER field of the new link.  
393 0523 1 LENGTH - The length of the above buffer (0 for RAB).  
394 0524 1 TYPE - The type of the link to be added.  
395 0525 1 REPEAT\_COUNT - The count for a CIS of type CIS\_REPEAT. For a CIS of  
396 0526 1 type FOR, this contains the upper bound.  
397 0527 1 WHILE\_CLAUSE - A counted string with the action clause for a CIS of  
398 0528 1 type CIS WHILE. For a CIS of type FOR, this contains the  
399 0529 1 name of the loop variable.  
400 0530 1 LOOP\_INCR - The loop increment in FOR loops.  
401 0531 1  
402 0532 1  
403 0533 1  
404 0534 1  
405 0535 1  
406 0536 1  
407 0537 1  
408 0538 1 OUTPUTS  
409 0539 1 This routine returns STSSK\_SUCCESS as its value.  
410 0540 1  
411 0541 1  
412 0542 2 BEGIN  
413 0543 2  
414 0544 2  
415 0545 2 MAP WHILE\_CLAUSE: REF VECTOR [,BYTE];  
416 0546 2  
417 0547 2  
418 0548 2  
419 0549 2  
420 0550 2  
421 0551 2 LOCAL FOR\_LOOP\_VAR, ! Points to counted string with FOR  
422 0552 2 ! loop variable  
423 0553 2 ! FOR\_UPPER\_BOUND, ! Integer with upper bound for FOR loops  
424 0554 2 ! TEMP; ! Temporary pointer to head CIS node  
425 0555 2  
426 0556 2  
427 0557 2  
428 0558 2  
429 0559 2  
430 0560 2  
431 0561 2  
432 0562 2  
433 0563 2  
434 0564 2  
435 0565 2 ! Increment the count of the number of levels of CIS we have.  
! DBGSGL\_CIS\_LEVELS = .DBGSGL\_CIS\_LEVELS + 1;  
! Pick up the FOR-loop bounds if this is a FOR-loop CIS.  
! FOR\_LOOP\_VAR = .WHILE\_CLAUSE;  
! FOR\_UPPER\_BOUND = .REPEAT\_COUNT;

```

436 0566 2 ; Save current list head and allocate a new one
437 0567 2
438 0568 2
439 0569 2
440 0570 2
441 0571 2
442 0572 2
443 0573 2
444 0574 2
445 0575 2
446 0576 2
447 0577 2
448 0578 2
449 0579 2
450 0580 2
451 0581 2
452 0582 2
453 0583 2
454 0584 2
455 0585 2
456 0586 2
457 0587 2
458 0588 2
459 0589 2
460 0590 2
461 0591 2
462 0592 2
463 0593 2
464 0594 2
465 0595 2
466 0596 2
467 0597 2
468 0598 2
469 0599 2
470 0600 2
471 0601 2
472 0602 2
473 0603 2
474 0604 2
475 0605 2
476 0606 2
477 0607 2
478 0608 2
479 0609 2
480 0610 2
481 0611 2
482 0612 1

: 436 0566 2 ; Save current list head and allocate a new one
: 437 0567 2
: 438 0568 2
: 439 0569 2
: 440 0570 2
: 441 0571 2
: 442 0572 2
: 443 0573 2
: 444 0574 2
: 445 0575 2
: 446 0576 2
: 447 0577 2
: 448 0578 2
: 449 0579 2
: 450 0580 2
: 451 0581 2
: 452 0582 2
: 453 0583 2
: 454 0584 2
: 455 0585 2
: 456 0586 2
: 457 0587 2
: 458 0588 2
: 459 0589 2
: 460 0590 2
: 461 0591 2
: 462 0592 2
: 463 0593 2
: 464 0594 2
: 465 0595 2
: 466 0596 2
: 467 0597 2
: 468 0598 2
: 469 0599 2
: 470 0600 2
: 471 0601 2
: 472 0602 2
: 473 0603 2
: 474 0604 2
: 475 0605 2
: 476 0606 2
: 477 0607 2
: 478 0608 2
: 479 0609 2
: 480 0610 2
: 481 0611 2
: 482 0612 1

: TEMP = .DBG$GL_CISHEAD;
: DBG$GL_CISHEAD = DBG$GE$ MEMORY ((CIS_ELEMENTS+3)/$UPVAL);
: DBG$GL_CISHEAD [CIS$NEXT_LINK] = .TEMP;
: DBG$GL_CISHEAD [CIS$INPUT_PTR] = .POINTER;
: DBG$GL_CISHEAD [CIS$INPUT_TYPE] = .TYPE;
: DBG$GL_CISHEAD [CIS$LENGTH] = .LENGTH;

: IF .TYPE EQL CIS_REPEAT
: THEN
:   DBG$GL_CISHEAD [CIS$REPEAT_COUNT] = .REPEAT_COUNT;

: IF .TYPE EQL CIS WHILE
: THEN
:   DBG$GL_CISHEAD [CIS$WHILE_FLAG] = .WHILE_CLAUSE;

: IF .TYPE EQL CIS FOR
: THEN
:   BEGIN
:     DBG$GL_CISHEAD [CIS$FOR_UPPER_BOUND] = .FOR_UPPER_BOUND;
:     DBG$GL_CISHEAD [CIS$FOR_LOOP_VAR] = .FOR_LOOP_VAR;
:     DBG$GL_CISHEAD [CIS$FOR_LOOP_INCR] = .LOOP_INCR;
:   END;

: The fields INIT_ADDR and INIT_LENGTH are used to determine
: how much storage to release for this buffer, since the pointer
: field is modified by the parser among others.

: DBG$GL_CISHEAD [CIS$INIT_ADDR] = .POINTER;

: If we are adding an input buffer add 1 byte to the length
: to be released because we allocated an extra one so we could
: guarantee a zero byte at the end of the string.

: IF .TYPE EQL CIS_INPBUF
: THEN
:   DBG$GL_CISHEAD [CIS$INIT_LENGTH] = .LENGTH + 1
: ELSE
:   DBG$GL_CISHEAD [CIS$INIT_LENGTH] = .LENGTH;

: RETURN STSSK_SUCCESS;

: END;

```

55 00000000G	00 003C 00000	.ENTRY	DBG\$NCIS ADD, Save R2,R3,R4,R5	: 0509
53 00000000G	00 9E 00002	MOVAB	DBG\$GL_CISHEAD, R5	: 0557
52 10	AC D6 00009	INCL	DBG\$GL_CIS LEVELS	: 0563
	65 D0 0000F	MOVO	REPEAT COUNT, FOR UPPER_BOUND	: 0568
	65 D0 00013	MOVL	DBG\$GL_CISHEAD, TEMP	

; Routine Size: 118 bytes, Routine Base: DBGSCODE + 0216

```
484 0613 1 GLOBAL ROUTINE DBGSNCIS_OPENICF (MESSAGE_VECT) =
485 0614 1 ++
486 0615 1 FUNCTIONAL DESCRIPTION:
487 0616 1 Routine is called when there is a RAB at the top of the command
488 0617 1 input stream. It opens the related FAB and connects the RAB to it
489 0618 1
490 0619 1 FORMAL PARAMETERS:
491 0620 1
492 0621 1     message_vect - address of a longword to contain address of message vector
493 0622 1
494 0623 1 IMPLICIT INPUTS:
495 0624 1     The head of the command input stream
496 0625 1
497 0626 1 IMPLICIT OUTPUTS:
498 0627 1
499 0628 1     on failure, a message argument vector
500 0629 1
501 0630 1 ROUTINE VALUE:
502 0631 1
503 0632 1     sts$k_success (1) - action performed
504 0633 1
505 0634 1     sts$k_severe (4) - failure
506 0635 1
507 0636 1 SIDE EFFECTS:
508 0637 1     A FAB is opened and a RAB connected to it. If SET OUTPUT VERIFY, then
509 0638 1     a message is generated indicating we are entering an indirect command file
510 0639 1
511 0640 2 --
512 0641 2 BEGIN
513 0642 2
514 0643 2 LOCAL
515 0644 2     STATUS,           ! Holds RMS status code
516 0645 2     FAB_PTR : REF $FAB_DECL, ! File access block pointer
517 0646 2     RAB_PTR : REF $RAB_DECL; ! Record access block pointer
518 0647 2
519 0648 2     ! Extract the related FAB from the RAB at the top of the cis
520 0649 2     rab_ptr = .dbg$gl_cishead[cis$a_input_ptr];
521 0650 2     fab_ptr = .rab_ptr[rab$1_fab];
522 0651 2
523 0652 2     status = $OPEN (FAB=.fab_ptr);
524 0653 2     IF NOT .status
525 0654 2     THEN
526 0655 2     BEGIN
527 0656 2
528 0657 2 LOCAL
529 0658 2     MSG_DESC : REF dbg$stg_desc; ! String descriptor for message
530 0659 2
531 0660 2     msg_desc = dbg$get_tempmem (2);
532 0661 2
533 0662 2     msg_desc[dsc$w_length] = .fab_ptr[fab$1_fns];
534 0663 2     msg_desc[dsc$8a_pointer] = .fab_ptr[fab$1_fna];
535 0664 2
536 0665 2
537 0666 2     ! Flag link for removal so we won't try to read from it again
538 0667 2     dbg$gl_cishead[cis$8v_rem_flag] = 1;
539 0668 2
540 0669 2
```

```

541      0670      .message_vect = dbg$make_arg_vect (shr$openin + dbg_fac_code,
542      0671      1,
543      0672      .msg_desc, .fab_ptr[fab$1_sts], .fab_ptr[fab$1_stv]);
544      0673
545      0674      RETURN sts$k_severe;
546      0675
547      0676      END;
548      0677
549      0678
550      0679      ! Connect the RAB to the just opened FAB
551      0680      status = $CONNECT (RAB=.rab_ptr);
552      0681      IF NOT .status
553      0682      THEN
554      0683      BEGIN
555      0684      LOCAL
556      0685      MSG_DESC : REF dbg$stg_desc; ! string descriptor for message
557      0686      0687      msg_desc = dbg$get_tempmem (2);
558      0688      0689      msg_desc[dsc$u_length] = .fab_ptr[fab$2_fns];
559      0690      0691      msg_desc[dsc$a_pointer] = .fab_ptr[fab$1_fns];
560      0692
561      0693      0694      ! Flag link for removal so we won't try to read from it again
562      0695      0696      dbg$gl_cishead[cis$u_rem_flag] = 1;
563      0697      0698      .message_vect = dbg$make_arg_vect (shr$openin + dbg_fac_code,
564      0699      1,
565      0700      .msg_desc,
566      0701      .fab_ptr[fab$1_sts],
567      0702      .fab_ptr[fab$1_stv]);
568      0703      RETURN sts$k_severe;
569      0704
570      0705      END;
571      0706
572      0707
573      0708      ! Check for verification message.
574      0709
575      0710      IF .dbg$gb_def_out [out_verify]
576      0711      THEN
577      0712      icf_message(1);
578      0713
579      0714      RETURN sts$k_success;
580      0715
581      0716      END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

67	6E	69	72	65	74	6E	08	00012	P.AAB:	.BYTE	8
							65	00013		.ASCII	\entering\
							07	00018	P.AAC:	.BYTE	7
							65	0001C		.ASCII	\exiting\

			ENTER_PHRASE=	P.AAB		
			EXIT_PHRASE=	P.AAC		
			.EXTRN	SYSSOPEN, SYSSCONNECT		
			.PSECT	DBGSCODE, NOWRT, SHR, PIC,0		
			.ENTRY	DBG\$NCIS OPENICF, Save R2,R3,R4,R5		: 0613
			MOVAB	DBG\$GL [ISHEAD, R5		
			MOVL	DBG\$GL-[ISHEAD, R0		0649
			MOVL	4(R0), RAB_PTR		
			MOVL	60(RAB_PTR), FAB_PTR		0650
			PUSHL	FAB_PTR		0652
			CALLS	#1, SYSSOPEN		
			MOVL	R0, STATUS		
			BLBC	STATUS, 18		0653
			PUSHL	RAB_PTR		0681
			CALLS	#1, -SYSSCONNECT		
			MOVL	R0, STATUS		
			BLBS	STATUS, 28		0682
			PUSHL	#2		0688
			CALLS	#1, DBG\$GET_TEMPMEM		
			MOVZBW	52(FAB_PTR), (MSG_DESC)		0690
			MOVL	44(FAB_PTR), 4(MSG_DESC)		0691
			MOVL	DBG\$GL-[ISHEAD, R1		0696
			BISB2	#1, 18(R1)		
			MOVQ	8(FAB_PTR), -(SP)		0700
			PUSHL	MSG_DESC		0699
			PUSHL	#1		0698
			PUSHL	#135320		
			CALLS	#5, DBGSNMAKE_ARG_VECT		
			MOVL	R0, AMESSAGE_VECT		
			MOVL	#4, R0		0703
			RET			
			BLBC	DBG\$GB DEF OUT+2, 38		0710
			MOVAB	ENTER_PHRASE, PHRASE		0712
			PUSHL	44(FAB_PTR)		
			MOVZBL	52(FAB_PTR), -(SP)		
			PUSHL	PHRASE		
			PUSHL	#3		
			PUSHL	#163979		
			CALLS	#5, DBGSNOUT_INFO		
			MOVL	#1, R0		
			RET			0714
						0716

; Routine Size: 146 bytes, Routine Base: DBGSCODE + 028C

; 588 0717 1

590 0718 1 GLOBAL ROUTINE DBGSNCIS\_REMOVE(EXIT\_FLAG, MESSAGE\_VECT) =  
 591 0719 1  
 592 0720 1  
 593 0721 1  
 594 0722 1  
 595 0723 1  
 596 0724 1  
 597 0725 1  
 598 0726 1  
 599 0727 1  
 600 0728 1  
 601 0729 1  
 602 0730 1  
 603 0731 1  
 604 0732 1  
 605 0733 1  
 606 0734 1  
 607 0735 1  
 608 0736 1  
 609 0737 1  
 610 0738 1  
 611 0739 1  
 612 0740 1  
 613 0741 1  
 614 0742 1  
 615 0743 1  
 616 0744 1  
 617 0745 1  
 618 0746 1  
 619 0747 1  
 620 0748 1  
 621 0749 1  
 622 0750 1  
 623 0751 1  
 624 0752 1  
 625 0753 2  
 626 0754 2  
 627 0755 2  
 628 0756 2  
 629 0757 2  
 630 0758 2  
 631 0759 2  
 632 0760 2  
 633 0761 2  
 634 0762 2  
 635 0763 2  
 636 0764 2  
 637 0765 2  
 638 0766 2  
 639 0767 2  
 640 0768 2  
 641 0769 2  
 642 0770 2  
 643 0771 2  
 644 0772 2  
 645 0773 2  
 646 0774 2

**FUNCTIONAL DESCRIPTION:**  
 Removes the top link from the command input stream and delete the storage for it. If the link has additional dynamic storage related to it, such as a FAB,RAB, input buffer etc., that storage is freed also.

**FORMAL PARAMETERS:**

EXIT_FLAG	- TRUE if this routine is called from EXIT or EXITLOOP.
MESSAGE_VECT	- The address of a longword to contain the address of a message argument vector.

**IMPLICIT INPUTS:**  
 The head of the command input stream.

**IMPLICIT OUTPUTS:**  
 On error, a message argument vector is constructed and returned.

**ROUTINE VALUE:**  
 STSSK\_SUCCESS (1) - Success. Actions performed.  
 STSSK\_SEVERE (4) - Failure. Error message argument vector constructed.

**SIDE EFFECTS:**  
 The head of the command input stream is reset to what was the "next" link before this routine was called. If SET OUTPUT VERIFY, then a message is generated saying we are exiting the indirect command file.

**BEGIN**

**LOCAL**

BOUNDS_MATCH,	TRUE when FOR loop lower bound matches upper bound
BUFLIST: REF VECTOR[ ],	
COND,	TRUE or FALSE: condition value in WHILE cis
DUMMY,	dummy output parameter
GLOBAL_FLAG,	output param for DEF_SYM_FIND
KIND,	kind of define symbol
LOOP_INCR,	the loop increment
NEW_NAME,	Pointer to the loop variable name
NEW_VALPFR: REF DBGSVALDESC,	! pointer to a value descriptor
SIZE,	Size of loop variable name
SYMID_LIST,	List of syms
TEMP,	temporary pointer to cis node
TYPE,	cis node type
VALPFR: REF DBGSVALDESC,	pointer to a value descriptor
VALUE,	value in value descriptor
VARNAME:REF VECTOR[BYTE],	! name for FOR loop var
WHILE_FLAG;	! TRUE for WHILE cis

```
647      0775 2
648      0776
649      0777
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702      0830
703      0831

; Decrement the count of the number of CIS levels we have.
DBG$GL_CIS_LEVELS = .DBG$GL_CIS_LEVELS - 1;

; If top link is an input buffer, release the storage for that buffer.
IF .DBG$GL_CISHEAD[CIS$B_INPUT_TYPE] EQL CIS_INPBUF
THEN
    DBGSREL_MEMORY(.DBG$GL_CISHEAD[CIS$A_INIT_ADDR]);

; Also release storage for any other buffers that may have been
; allocated during processing of this line (new buffers get allocated
; when symbols defined by DEFINE/COMMAND are expanded).
BUFLIST = .DBG$GL_CISHEAD[CIS$A_BUFLIST];
WHILE .BUFLIST NEQ 0 DO
    BEGIN
        DBGSREL_MEMORY(.BUFLIST[1]);
        TEMP = .BUFLIST[0];
        DBGSREL_MEMORY(.BUFLIST);
        BUFLIST = .TEMP;
    END;
DBG$GL_CISHEAD[CIS$A_BUFLIST] = 0;

; If the top Command Input Stream Entry is a SCREEN CIS Entry, we must reset
; the screen displays to which print, source, and error output are directed
; to be the same as they were before this CIS Entry was added to the Command
; Input Stream. We also reset the NOGO flag which disables STEP and GO
; commands inside screen display DEBUG command lists.
IF .DBG$GL_CISHEAD[CIS$B_INPUT_TYPE] EQL DBG$K_CIS_SCREEN
THEN
    BEGIN
        DBG$GL_SCREEN_NOGO = .DBG$GL_CISHEAD[CIS$V_SCREEN_NOGO];
        DBG$GL_SCREEN_OUTPUT = .DBG$GL_CISHEAD[CIS$L_SCREEN_OUTPUT];
        DBG$GL_SCREEN_SOURCE = .DBG$GL_CISHEAD[CIS$L_SCREEN_SOURCE];
        DBG$GL_SCREEN_ERROR = .DBG$GL_CISHEAD[CIS$L_SCREEN_ERROR];
    END;

; Unless we are exiting a loop or an indirect command procedure, handle
; the various looping constructs that have CIS entries.
IF NOT .EXIT_FLAG
THEN
    BEGIN

; If the top link is a FOR CIS, then increment the FOR-loop counter.
IF .DBG$GL_CISHEAD[CIS$B_INPUT_TYPE] EQL CIS_FOR
THEN
    BEGIN
```

```
1 9
bounds_match = FALSE;
! Look up the loop counter.
varname = .dbg$gl_cishead[cis$1_for_loop_var];
loop_incr = .dbg$gl_cishead[cis$1_for_loop_incr];
IF dbg$def_sym_find(.varname, kind,
                      valptr, global_flag, .message_vect)
THEN
  BEGIN
    IF .kind EQL define_value
    THEN
      BEGIN
        value = .loop_incr + .valptr[dbg$1_value_value0];
        IF (.loop_incr GTR 0
            AND .value GTR .dbg$gl_cishead[cis$1_for_upper_bound])
        OR (.loop_incr LSS 0
            AND .value LSS .dbg$gl_cishead[cis$1_for_upper_bound])
        THEN
          bounds_match = TRUE
        ELSE
          BEGIN
            ! Copy the value descriptor. Fill in the new incremented
            ! value into the copy. Save away the copy as the new
            ! definition.
            !
            IF NOT dbg$nget_symid (.valptr, symid_list, .message_vect)
            THEN
              RETURN sts$k_severe;
            IF NOT dbg$ncopy_desc (.valptr, new_valptr, .message_vect)
            THEN
              RETURN sts$k_severe;
            dbg$sta_lock symid (.symid_list);
            new_valptr[dbg$1_value_value0] = .value;
            ! Also copy the name.
            new_name = dbg$get_memory (1+.varname[0]/4);
            ch$move (1+.varname[0], .varname, new_name);
            IF NOT dbg$def_sym_add (.new_name, define_value,
                                      .new_valptr, FALSE, dummy, .message_vect)
            THEN
              RETURN sts$k_severe;
            dbg$gl_cishead[cis$1_length] =
              .dbg$gl_cishead[cis$1_init_length];
            dbg$gl_cishead[cis$1_input_ptr] =
              .dbg$gl_cishead[cis$1_init_addr];
            RETURN sts$k_success;
          END;
        END;
      END;
    END;
  END;
! Copy the loop variable name into temporary memory.
! This is for error-message purposes.
size = .varname[0];
```

```
761      0889 4      varname = dbg$get_tempmem (1+.size/4);  
762      0890 4      ch$move (1+.size, .dbg$gl_cishead[cis$sa_for_loop_var],  
763      0891 4      .varname);  
764      0892 4  
765      0893 4      ! If we fall through to here, we are exiting the loop for  
766      0894 4      some reason.  
767      0895 4      Release the space for the loop counter name.  
768      0896 4  
769      0897 4      dbg$rel_memory (.dbg$gl_cishead [cis$sa_for_loop_var]);  
770      0898 4  
771      0899 4      ! If bounds_match is false, we are exiting the loop not because  
772      0900 4      the lower bound has matched the upper bound, but rather because  
773      0901 4      the loop variable had been redefined.  
774      0902 4  
775      0903 4      IF NOT .bounds_match  
776      THEN  
777          SIGNAL (dbg$loopvar, 1, .varname);  
778      END;  
779      0907 4  
780      0908 4      ! If the top link is a repeat cis, then decrement the count.  
781      0909 4  
782      0910 4      IF .dbg$gl_cishead[cis$b_input_type] EQL cis_repeat  
783      THEN  
784          BEGIN  
785              dbg$gl_cishead [cis$1_repeat_count] =  
786                  .dbg$gl_cishead [cis$1_repeat_count] - 1;  
787  
788      0916 4      ! If the repeat count is greater than zero, reset the cis  
789      0917 4      to the beginning of the action buffer.  
790  
791      0919 4      IF .dbg$gl_cishead [cis$1_repeat_count] GTR 0  
792      THEN  
793          BEGIN  
794              dbg$gl_cishead [cis$w_length] =  
795                  .dbg$gl_cishead [cis$w_init_length];  
796              dbg$gl_cishead [cis$sa_input_ptr] =  
797                  .dbg$gl_cishead [cis$sa_init_addr];  
798              RETURN st$success;  
799          END;  
800  
801      0929 3      END;  
802  
803      0930 2      END;  
804  
805      0931 2  
806      0932 2  
807      0933 2  
808      0934 2  
809      0935 2  
810      0936 2  
811      0937 2  
812      0938 2  
813      0939 2  
814      0940 2  
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818      0946 2
819      0947
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825      0953
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849      0977
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854      0982
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862      0990
863      0991
864      0992
865      0993
866      0994
867      0995
868      0996
869      0997
870      0998
871      0999
872      1000
873      1001
874      1002

; If top link is a RAB, release the storage for the FAB, RAB and the
; buffer that holds the indirect command filespec.
IF .DBG$GL_CISHEAD[CIS$B_INPUT_TYPE] EQL CIS_RAB
THEN
  BEGIN
    LOCAL
      FAB_PTR : REF $FAB_DECL, ! File access block pointer
      RAB_PTR : REF $RAB_DECL; ! Record access block pointer
      RAB_PTR = .DBG$GL_CISHEAD [CIS$A_INPUT_PTR];
      FAB_PTR = .RAB_PTR [RAB$L FAB];
      IF .DBG$GB_DEF_OUT [OUT_VERIFY]
      THEN
        ICF_MESSAGE(2); ! Exiting the ICF

      ! Release the filespec buffer. Remember this is a counted
      ! string so the address and length have to be adjusted to
      ! include the count.
      DBG$REL_MEMORY (.FAB_PTR[FAB$L_FNA]-1);

      ! CLOSE and DISCONNECT
      $CLOSE (FAB=.fab_ptr);
      dbg$rel_memory (.rab_ptr);
      dbg$rel_memory (.fab_ptr);

      ! Release the space taken up by the local define list.
      IF NOT dbg$def_pr_exit (.message_vect)
      THEN
        RETURN sts$k_severe;
      END;

      IF NOT .exit_flag
      THEN
        BEGIN

          ! For a WHILE CIS, find out whether the condition is still true.
          IF .dbg$gl_cishead [cis$b_input_type] EQL cis_while
          THEN
            BEGIN
              while_flag = TRUE;
              cond = .dbg$gl_cishead [cis$v_while_flag];
            END
          ELSE
            while_flag = FALSE;
        END;
      END;
    END;
  END;
END;
```

```

875 1003 3
876 1004 2
877 1005 2
878 1006 2
879 1007 2
880 1008 2
881 1009 2
882 1010 2
883 1011 2
884 1012 2
885 1013 2
886 1014 2
887 1015 2
888 1016 2
889 1017 2
890 1018 2
891 1019 2
892 1020 2
893 1021 2
894 1022 2
895 1023 2
896 1024 2
897 1025 2
898 1026 2
899 1027 2
900 1028 2
901 1029 2
902 1030 2
903 1031 2
904 1032 2
905 1033 1

        END;

        ! Remove the link from the command input stream
        temp = .dbg$gl_cishead;
        dbg$gl_cishead = .dbg$gl_cishead [cis$u_next_link];

        ! Now release the storage for the link itself
        dbg$rel_memory (.temp);

        IF NOT .exit_flag
        THEN
            ! If the cis is a WHILE, then set up the top cis for another iteration.
            IF .while_flag
            THEN
                IF .cond
                THEN
                    BEGIN
                    dbg$gl_cishead [cis$u_input_ptr] =
                        .dbg$gl_cishead [cis$u_while_clause];
                    dbg$gl_cishead [cis$u_length] =
                        .dbg$gl_cishead [cis$u_while_length];
                    END;

        RETURN sts$K_success;
        END;

```

```

        .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
67 6E 69 72 65 74 6E 08 00023 P.AAD: .BYTE 8
67 6E 69 74 69 78 65 00024 P.AAE: .ASCII \entering\
67 6E 69 74 69 78 65 0002C P.AAE: .BYTE 7
67 6E 69 74 69 78 65 0002D P.AAE: .ASCII \exiting\

ENTER_PHRASE= P.AAD
EXIT_PHRASE= P.AAE
.EXTRN SYSSCLOSE

        .PSECT DBG$CODE,NOWRT, SHR, PIC,0
OFFC 00000
        .ENTRY DBG$NCIS REMOVE, Save R2,R3,R4,R5,R6,R7,R8,-; 0718
5B 00000000G 00 9E 00002 MOVAB DBGSGL CISHEAD, R11
5E 00000000G 18 C2 00009 SUBL2 #24, SP
50 00000000G 00 D7 0000C DECL DBGSGL_CIS LEVELS
02 02 6B D0 00012 MOVL DBGSGL_CISREAD, R0 0778
02 02 A0 91 00015 CMPB 2(R0), #2 0783
02 02 0A 12 00019 BNEQ 1S
02 02 0C A0 DD 0001B PUSHL 12(R0)
00000000G 00 01 FB 0001E CALLS #1, DBGSREL_MEMORY 0785

```

50	6B	00 00025	18:	MOVL	DBG\$GL_CISHEAD, R0	0792
52	A0	00 00028		MOVL	48(R0), BUFLIST	
	1B	13 00 002C	28:	BEQL	3\$	0793
00000000G	00	01 DD 0002E		PUSHL	4(BUFLIST)	0795
	5A	FB 00031		CALLS	#1, DBGSREL MEMORY	
	62	00 00038		MOVL	(BUFLIST), TEMP	0796
00000000G	00	52 DD 0003B		PUSHL	BUFLIST	0797
	01	FB 0003D		CALLS	#1, DBGSREL MEMORY	
	5A	00 00044		MOVL	TEMP, BUFLIST	0798
	E3	11 00047		BRB	2\$	0793
50	6B	00 00049	38:	MOVL	DBG\$GL_CISHEAD, R0	0800
	A0	D4 0004C		CLRL	48(R0)	
08	02	A0 91 0004F		CMPB	2(R0), #8	0809
00000000G	00	22 12 00053		BNEQ	4\$	
12	A0	02 EF 00055		EXTZV	#2, #1, 18(R0), DBGSGL SCREEN_NOGO	0812
00000000G	00	24 A0 0005F		MOVL	36(R0), DBGSGL SCREEN_OUTPUT	0813
00000000G	00	28 A0 00067		MOVL	40(R0), DBGSGL SCREEN_SOURCE	0814
00000000G	00	2C A0 0006F		MOVL	44(R0), DBGSGL SCREEN_ERROR	0815
	03	AC E9 00077	48:	BLBC	EXIT_FLAG, 5\$	0822
	0121	31 00078		BRW	16\$	
07	02	A0 91 0007E	58:	CMPB	2(R0), #7	0829
	03	13 00082		BEQL	6\$	
	00FE	31 00084		BRW	14\$	
	59	D4 00087	68:	CLRL	BOUNDS_MATCH	0833
57	1C	A0 00089		MOVL	28(R0), VARNAME	0837
53	20	A0 0008D		MOVL	32(R0), LOOP_INCR	0838
	08	AC DD 00091		PUSHL	MESSAGE_VECT	0840
	04	AE 9F 00094		PUSHAB	GLOBAL_FLAG	0839
	0C	AE 9F 00097		PUSHAB	VALPTR	
	14	AE 9F 0009A		PUSHAB	KIND	
00000000G	00	57 DD 0009D		PUSHL	VARNAME	
	05	FB 0009F		CALLS	#5, DBGSDEF_SYM_FIND	
	2C	50 E9 000A6		BLBC	R0, 9\$	
	05	08 AE D1 000A9		CMPL	KIND, #5	0843
54	52	04 AE D0 000AF		BNEQ	9\$	
	53	20 A2 C1 000B3		MOVL	VALPTR, R2	0847
	53	D5 000B8		ADDL3	32(R2), LOOP_INCR, VALUE	0848
	09	15 000BA		TSTL	LOOP_INCR	
18	50	6B D0 000BC		BLEQ	7\$	
	A0	54 D1 000BF		MOVL	DBG\$GL_CISHEAD, R0	0849
	00	00 14 000C3		CMPL	VALUE, 24(R0)	
	53	D5 000C5	78:	BGTR	8\$	
18	50	0E 18 000C7		TSTL	LOOP_INCR	0850
	A0	6B D0 000C9		BGEQ	10\$	
	54	D1 000CC		MOVL	DBG\$GL_CISHEAD, R0	0851
	05	18 000D0		CMPL	VALUE, 24(R0)	
	59	01 D0 000D2	88:	BGEQ	10\$	
	72	11 000D5	98:	MOVL	#1 BOUNDS_MATCH	0853
	08	AC DD 000D7	108:	BRB	13\$	
	10	AE 9F 000DA		PUSHL	MESSAGE_VECT	
00000000G	00	52 DD 000DD		PUSHAB	SYMID_LIST	0861
	03	FB 000DF		PUSHL	R2	
	50	E9 000E6		CALLS	#3, DBGSNGET_SYMID	
	08	AC DD 000E9		BLBC	R0, 11\$	
	14	AE 9F 000EC		PUSHL	MESSAGE_VECT	0864
	52	DD 000EF		PUSHAB	NEW_VALPTR	
				PUSHL	R2	

00000000G	00	03	FB 000F1	CALLS	#3, DBGSNCOPY_DESC		
	43	50	E9 000F8	BLBC	R0, 11S		
00000000G	00	0C	AE DD 000FB	PUSHL	SYMID LIST	0867	
	56	01	FB 000FE	CALLS	#1, DBGSSTA_LOCK_SYMID		
20	A6	10	AE DD 00105	MOVL	NEW_VALPTR, R6	0868	
	50	54	DD 00109	MOVL	VALDE, 32(R6)		
	50	67	9A 0010D	MOVZBL	(VARNAME), R0	0870	
	50	04	C6 00110	DIVL2	#4, R0		
00000000G	00	01	A0 9F 00113	PUSHAB	1(R0)		
	58	01	FB 00116	CALLS	#1, DBGSGET_MEMORY		
	50	50	DD 0011D	MOVL	R0, NEW_NAME		
	50	67	9A 00120	MOVZBL	(VARNAME), R0	0871	
68	67	50	D6 00123	INCL	RO		
		28	28 00125	MOVC3	RO, (VARNAME), (NEW_NAME)		
		08	AC DD 00129	PUSHL	MESSAGE_VECT	0873	
		18	AE 9F 0012C	PUSHAB	DUMMY	0872	
			7E D4 0012F	CLRL	-(SP)		
			56 DD 00131	PUSHL	R6	0873	
			05 DD 00133	PUSHL	#5	0872	
00000000G	00	58	DD 00135	PUSHL	NEW_NAME		
	03	06	FB 00137	CALLS	#6, DBGSDEF_SYM_ADD		
		50	E8 0013E	BLBS	R0, 12S		
	50	00F2	31 00141	BRW	20\$		
50	52	6B	DD 00144	12S:	MOVL	DBGSGL_CISHEAD, R0	0876
	52	4A	11 00147	BRB	15\$	0877	
	52	67	9A 00149	13S:	MOVZBL	(VARNAME), SIZE	0888
	52	04	C7 0014C	DIVL3	#4, SIZE, R0	0889	
00000000G	00	01	A0 9F 00150	PUSHAB	1(R0)		
	57	01	FB 00153	CALLS	#1, DBGSGET_TEMPMEM		
	57	50	DD 0015A	MOVL	R0, VARNAME		
		52	D6 0015D	INCL	R2	0890	
67	1C	56	6B DD 0015F	MOVL	DBGSGL_CISHEAD, R6		
	86	52	28 00162	MOVC3	R2, 228(R6), (VARNAME)	0891	
00000000G	00	1C	A6 DD 00167	PUSHL	28(R6)	0897	
	11	01	FB 0016A	CALLS	#1, DBGSREL_MEMORY		
		59	E8 00171	BLBS	BOUNDS_MATCH, 14S	0903	
		57	DD 00174	PUSHL	VARNAME	0905	
00000000G	00	01	DD 00176	PUSHL	#1		
	000286C3	8F	DD 00178	PUSHL	#165571		
		03	FB 0017E	CALLS	#3, LIBSSIGNAL		
	50	6B	DD 00185	14S:	MOVL	DBGSGL_CISHEAD, R0	0910
04	04	02	A0 91 00188	CMPB	2(R0), #4		
		11	12 0018C	BNEQ	16S		
		18	A0 D7 0018E	DECL	24(R0)	0914	
04	60	10	A0 15 00191	BLEQ	16S	0919	
A0	0C	A0	DD 00193	15S:	MOVW	16(R0), (R0)	0923
	00DE	31	0019C	MOVL	12(R0), 4(R0)	0925	
	50	6B	DD 0019F	16S:	BRW	24S	0926
51	02	A0	9A 001A2	MOVL	DBGSGL_CISHEAD, R0	0939	
05		51	91 001A6	MOVZBL	2(R0), R1		
		14	13 001A9	CMPB	R1, #5		
04		51	91 001AB	BEQL	17\$		
		0F	13 001AE	CMPB	R1, #4	0940	
06		51	91 001B0	BEQL	17\$		
		0A	13 001B3	CMPB	R1, #6	0941	
07		51	91 001B5	BEQL	17\$		
				CMPB	R1, #7	0942	

; Routine Size: 641 bytes, Routine Base: DBGSCODE + 031E

907 1034 1 GLOBAL ROUTINE DBGSNGET\_ADDRESS (ADDR\_EXP\_DESC, ADDRESS, TYPE, PROLOG\_FLAG, MESSAGE\_VECT) =  
908 1035 1  
909 1036 1  
910 1037 1  
911 1038 1  
912 1039 1  
913 1040 1  
914 1041 1  
915 1042 1  
916 1043 1  
917 1044 1  
918 1045 1  
919 1046 1  
920 1047 1  
921 1048 1  
922 1049 1  
923 1050 1  
924 1051 1  
925 1052 1  
926 1053 1  
927 1054 1  
928 1055 1  
929 1056 1  
930 1057 1  
931 1058 1  
932 1059 1  
933 1060 1  
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937 1064 1  
938 1065 1  
939 1066 1  
940 1067 1  
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944 1071 1  
945 1072 1  
946 1073 1  
947 1074 1  
948 1075 1  
949 1076 1  
950 1077 1  
951 1078 1  
952 1079 1  
953 1080 1  
954 1081 1  
955 1082 1  
956 1083 1  
957 1084 1  
958 1085 1  
959 1086 2  
960 1087 2  
961 1088 3  
962 1089 3  
963 1090 2

++  
FUNCTIONAL DESCRIPTION:  
This routine is called with a descriptor, as returned by the Address Expression Interpreter, to obtain the address bound to the entity described by the descriptor.

FORMAL PARAMETERS:

ADDR_EXP_DESC	- A longword containing the address of either a value or primary descriptor
ADDRESS	- The address of a quadword to contain the resulting byte address and bit offset
TYPE	- The address of a longword to contain the type of the address (No longer used).
PROLOG_FLAG	- A flag set to true to indicate this routine is called from SET BREAK/TRACE, SHOW BREAK/TRACE, where routine break address is taken from the primary routine/entry rst entry.
MESSAGE_VECT	- The address of a longword to contain the address of a message argument vector upon detection of errors

IMPLICIT INPUTS:  
NONE

IMPLICIT OUTPUTS:  
On error, a message argument vector is constructed and returned.

ROUTINE VALUE:  
An unsigned integer longword completion code

COMPLETION CODES:

STSSK_SUCCESS (1)	- Success. Address and type returned.
STSSK_SEVERE (4)	- Failure. No type and/or address obtained. Message argument vector returned.

SIDE EFFECTS:  
NONE

--  
BEGIN  
MAP  
ADDRESS: REF VECTOR[LONG],  
ADDR\_EXP\_DESC: REF DBGSVALDESC; : Points to a new style Descriptor.

```
964      1091 2      LOCAL
965      1092 2      VMS_DESC: REF DBGSSTG_DESC,
966      1093 2      RSTPTR: REF RSTSENTRY;
967      1094 2
968      1095 2
969      1096 2      ! If the flag is set, take the break address from Routine/Entry RST
970      1097 2      in Primary. (The only way this flag can be set is in DBGEVENT.)
971      1098 2
972      1099 2      IF .PROLOG_FLAG
973      1100 2      THEN
974      1101 3      BEGIN
975      1102 3      RSTPTR = ADDR_EXP_DESC[DBG$L_DHDR_SYMID0];
976      1103 3      ADDRESS[0] = RSTPTR[RST$L_BREAKADDR];
977      1104 3      ADDRESS[1] = 0;
978      1105 3      RETURN sts$k_success;
979      1106 2      END;
980      1107 2
981      1108 2
982      1109 2      ! Check whether we are looking at a Primary Descriptor.
983      1110 2
984      1111 2      IF .ADDR_EXP_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
985      1112 2      THEN
986      1113 3      BEGIN
987      1114 3
988      1115 3
989      1116 3      ! Allocate temporary memory for the VMS descriptor.
990      1117 3
991      1118 3
992      1119 3
993      1120 3
994      1121 3
995      1122 3      ! Call the routine that fills in the VMS descriptor.
996      1123 3
997      1124 3
998      1125 3
999      1126 3      ! Check for Volatile Value Descriptor.
1000     1127 2
1001     1128 2      ELSE
1002     1129 2      IF .ADDR_EXP_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
1003     1130 2      THEN
1004     1131 2      VMS_DESC = ADDR_EXP_DESC [DBG$A_VALUE_VMSDESC]
1005     1132 2
1006     1133 2
1007     1134 2
1008     1135 2      ! Any other kind of descriptor is an error.
1009     1136 2
1010     1137 2      ELSE
1011     1138 2      $DBG_ERROR ('DBGNEXCTE\DBG$NGET_ADDRESS unexpected descriptor type');
1012     1139 2
1013     1140 2
1014     1141 2      ! Fill in the output parameter to point to the
1015     1142 2      ! (byte address, bit offset) quadword in the VMS descriptor.
1016     1143 2
1017     1144 2
1018     1145 2
1019     1146 2
1020     1147 2      ADDRESS[0] = .VMS_DESC[DSC$A_POINTER];
1014     1141 2      IF .VMS_DESC[DSC$B_CLASS] NEQ DSC$K_CLASS_UBS
1015     1142 2      THEN
1016     1143 2      ADDRESS[1] = 0
1017     1144 2
1018     1145 2
1019     1146 2
1020     1147 2      ELSE
1018     1145 2      ADDRESS[1] = .VMS_DESC[DSC$L_POS];
1019     1146 2
1020     1147 2
1020     1147 2      RETURN sts$k_success;
```

; 1021 1148 1 END:

: End of `dbg$nget_address`

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0  
24 47 42 44 5C 45 54 43 58 45 4E 47 42 44 35 00034 P.AAF: .ASCII \5DBGNEXCTE\<92>\DBG\$NGET\_ADDRESS unexpel  
6E 75 20 53 53 45 52 44 44 41 5F 54 45 47 4E 00043  
72 6F 74 70 69 72 63 73 65 64 20 64 65 74 63 00052  
72 65 70 79 74 20 00056 .ASCII \cted descriptor type\

										PSECT	DBGSCODE, NOWRT, SHR, PIC, 0	
										.ENTRY	DBG\$NGET ADDRESS, Save R2	1034
										BLBC	PROLOG FLAG, 1\$	1099
										MOVL	ADDR EXP DESC, R0	1102
										MOVL	12(R0), RSTPTR	1103
										MOVL	ADDRESS, R0	1104
										MOVL	40(RSTPTR), (R0)	1104
										BRB	5\$	1111
										CMPZV	#16, #8, @ADDR_EXP_DESC, #121	1111
										BNEQ	2\$	
										PUSHL	#3	
										CALLS	#1, DBG\$GET_TEMPMEM	1118
										MOVL	R0, VMS DESC	1122
										PUSHL	VMS DESC	1122
										PUSHL	ADDR EXP DESC	1122
										CALLS	#2, DBG\$MAKE_VMS_DESC	1122
										BRB	4\$	1111
										CMPZV	#16, #8, @ADDR_EXP_DESC, #131	1111
										BNEQ	3\$	1128
										ADDL3	#20, ADDR_EXP_DESC, VMS_DESC	1130
										BRB	4\$	1135
										PUSHAB	P.AAF	1135
										PUSHL	#1	
										PUSHL	#164706	
										CALLS	#3, LIB\$SIGNAL	
										MOVL	4(VMS DESC), @ADDRESS	1140
										MOVL	ADDRESS, R0	1143
										CMPB	3(VMS DESC), #13	1141
										BEQL	6\$	1143
										CLRL	4(R0)	1145
										BRB	7\$	1147
										MOVL	8(VMS DESC), 4(R0)	1148
										MOVL	#1, R0	
										RET		

; Routine Size: 131 bytes, Routine Base: DBG\$CODE + 059F

1022 1149 1 END  
1023 1150 0 ELUDOM

### **!End of module**

.EXTRN LIB\$SIGNAL

## PSECT SUMMARY

Name	Bytes	Attributes
DBG\$PLIT	106 NOVEC,NOWRT, RD : EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)	
DBG\$CODE	1570 NOVEC,NOWRT, RD : EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)	

## Library Statistics

File	Total	Symbols	Pages	Processing
	Loaded	Percent	Mapped	Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	23	0	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]STRUDEF.L32;1	32	0	0	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	167	10	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	0	0	00:00.4
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	4	1	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	2	1	00:00.3

## COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGNEXCTE/OBJ=OBJ\$:DBGNEXCTE MSRC\$:DBGNEXCTE/UPDATE=(ENH\$:DBGNEXCTE)

: Size: 1570 code + 106 data bytes  
: Run Time: 00:32.2  
: Elapsed Time: 01:41.7  
: Lines/CPU Min: 2146  
: Lexemes/CPU-Min: 12100  
: Memory Used: 261 pages  
: Compilation Complete

0087 AH-BT13A-SE  
VAX/VMS V4.0

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DBGNE  
LTS

DBGNHELP  
LTS

DBGNP  
LTS

DBGNPARSE  
LTS

DBGNPARSE  
LTS

DBGNPNP  
LTS

DBGNPNP  
LTS

DBGNPNP  
LTS